

RUN Cross Institutional Units 2015



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Federation University Australia = FedUni
CQUniversity = CQU
University of Southern Queensland = USQ
Southern Cross University = SCU
University of New England = UNE
University of the Sunshine Coast = USC

Subject area	Home University	Cross-institutional units	
		Cross-institutional units	Host university
1a. Music history & culture	CQU	MUSI336 (Ethnomusicology Seminar) and OORA100 (Aboriginal Resilience and the Arts)	UNE
	FedUni (Non music theatre students only)	JAZZ10015 and 10016 (History of Jazz 1 and 2), MUSC12394 and 12395 (History of Rock and Roll 1 and 2), MUSC11384 (Arts in Perspective)	CQU
		MUSI111 (Encounters in Music), MUSI130 (Music Cultures), MUSI135 (Popular Music), MUSI236 (Western Music History: Beginnings to Baroque), MUSI237 (Western Music History: Classical and Romantic Eras), MUSI335 (Popular Music Seminar), MUSI336 (Ethnomusicology Seminar), MUSI338 (Western Music History: 20 and 21st Century), and OORA100 (Aboriginal Resilience and the Arts)	UNE
		MUI1003 (Musical Contexts 1: Turning Points in Western Music), MUI2006 (Music Contexts 2: Western Popular Music) and MUI3012 (Music Contexts 3: Critical Perspectives)	USQ
	SCU	JAZZ10015 and 10016 (History of Jazz 1 and 2)	CQU
		MUSI335 (Ethnomusicology Seminar) and OORA100 (Aboriginal Resilience and the Arts)	UNE
	UNE	JAZZ10015 and 10016 (History of Jazz 1 and 2)	CQU
	USQ	JAZZ10015 and 10016 (History of Jazz 1 and 2)	CQU
		MUSI335 (Ethnomusicology Seminar) and OORA100 (Aboriginal Resilience and the Arts)	UNE
	USC (Bachelor of Creative Industries students may pursue a music minor of 4 USQ units)	MUI1003 (Musical Contexts 1: Turning Points in Western Music) and MUI2006 (Music Contexts 2: Western Popular Music). Students may choose to study either MUI1003 or MUI1000 (Making Music 2), and either MUI2006 or MUI2002 (Making Music 3). MUI1000 and 2002 and other units required for the music minor are listed under the music composition category, 1d.	USQ
1b. Music technology	FedUni (Non music theatre students only)	MUSC11401 (Digital Music Applications)	CQU
		MUSI160 (Fundamentals of Music Technology), MUSI260 (Electronic Music Production) and MUSI361 (Studio Recording Practice)	UNE
		MUI1009 (DIY Music Recording and Production)	USQ

1c. Music education	CQU	MUSC13293 (Advanced Studio Teaching Methods)	CQU
	FedUni (Non music theatre students only)	MUSC13293 (Advanced Studio Teaching Methods)	CQU
	SCU	MUSC13293 (Advanced Studio Teaching Methods)	CQU
	UNE	MUSC13293 (Advanced Studio Teaching Methods)	CQU
1d. Music composition	FedUni (Non music theatre students only)	MUSC1346 (Composition and Arranging 1)	CQU
		MUSI221 (Songwriting for Contemporary Performance)	UNE
		MUI1007 (Making Music 1: Musical Languages), MUI1000 (Making Music 2: Creating Harmony and Melody), MUI2002 (Making Music 3: Popular Song Writing), MUI2008 (Making Music 4: Composing & Improvising), MUI3010 (Making Music 5: Improvising) and MUI3011 (Making Music 6: Contemporary Arranging & Production)	USQ
USC (Bachelor of Creative Industries students may pursue a music minor comprising 4 USQ units.)	MUI1007 (Making Music 1: Learning Musical Languages), MUI1000 (Making Music 2: Creating Harmony and Melody) MUI2002 (Making Music 3: Popular Song Writing), and MUI2008 (Making Music 4: Composing & Improvising). MUI1007 and MUI2008 are required units in the music minor. Students may also choose either MUI1000 or MUI1003 (Music Contexts 1) and either MUI2002 or MUI2006 (Music Contexts 2). MUI1003 and 2006 are listed under the music history and culture and category).	USQ	
1e. Musical performance	FedUni (Non music theatre students only)	MUSI121 (Foundation Studies in Musical Performance), MUSI140, 240 and 340 (Creative Portfolio 1 - 3), and MUSI353 (Ensemble Leadership)	UNE
		MUI1001, 1002, 2003, 2004, 3005 and 3006 (Collaborative Music Practice 1 - 6), MUI1008 (Preparing for Success in Music), MUI2020, 2019, 3020 and 3019 (Guided Studio Practice 1 - 4), and MUI4003 (Advanced Guided Studio Practice)	USQ
2. Theatre	SCU	THTR11121 and THTR11121 (Theatre Studies 1 and 2), PERF11028 and 11029 (Creative & Performing Arts Topic 1 and 2), PERF12018 and 12019 (Creative & Performing Arts Project 1 and 2)	CQU
		THEA110 (Introduction to Live Performance), THEA111 (The Playwright and the Play), THEA202 and 302 (Creative Arts Performance and Analysis 1 - 2), THEA210 (Introduction to Live Performance), THEA304 (The Classic Play and Performance Now), THEA307 (The Actor's Craft), THEA318 (Minorities and Majorities in Australian Theatre), THEA 330 (The Role of the Director), and THEA333 (Directing & Production)	UNE
		THE1001 (Theatre in Context: Sophocles to Shakespeare), THE1002 (Theatre in Context: Bourgeois to Broken), THE1003 (Political and Community Theatre), THE2003 (Children's & Young People's Theatre), and THE2007 (Shakespearean Theatre: Then & Now)	USQ

4. Visual Arts and Design	CQU	ART10094 (Digital Art and Design 1), ART10275 (Digital Photography 1), DES10634 (Design & Technology: Essential Technologies), 10635 (Design and Technology: Principles & Processes), 10636 (History of Design and Technology), 10637 (Design Management & Communication), 10638 (Innovation, Creativity & Enterprise in Design and Technology), 10639 (Integrated Technology Project), 10641 (Textiles and Design), 10642 (Textiles & Society), 10643 (Textile Science & Innovation), 10649 (Graphics Principles and Industry Application), 10650 (Computer Aided Design & Graphics), 10651 (Timber Design and Production), 10652 Metal Design and Production, and 10653 (Timber Industry Practice & Management), and 10654 (Metal Industry Design & Management)	SCU
		VSA1000 (Introduction to Art Theory), VSA1001 (Contemporary Art Practice 1), VSA1002 (Introduction to Contemporary Art), VSA1003 (Soft Architecture), VSA1004 (Introduction to Studio Research), VSA1005 (Visual Arts Project 1), VSA2000 (Perspectives in Contemporary Art), VSA2001 (Artists, Works & Processes), VSA 2002 and 2003 (Contemporary Art Practice 2 and 3), VSA 2004 and 5 (Visual Arts Project 2 and 3), VSA2006 and 2007 (Gallery Studies 1 and 2), VSA3002 and 3003 (Gallery Studies 3 and 4), VSA3004 and 3005 (Contemporary Art Practice 4 and 5) and VSA3021 and 3022 (Contemporary Art Theory 1 and 2)	USQ
	UNE	ART10094 (Digital Art and Design 1), ART10275 (Digital Photography 1), DES10634 (Design & Technology: Essential Technologies), 10635 (Design and Technology: Principles & Processes), 10636 (History of Design and Technology), 10637 (Design Management & Communication), 10638 (Innovation, Creativity & Enterprise in Design and Technology), 10639 (Integrated Technology Project), 10641 (Textiles and Design), 10642 (Textiles & Society), 10643 (Textile Science & Innovation), 10649 (Graphics Principles and Industry Application), 10650 (Computer Aided Design & Graphics), 10651 (Timber Design and Production), 10652 Metal Design and Production, and 10653 (Timber Industry Practice & Management), and 10654 (Metal Industry Design & Management)	SCU
		VSA1000 (Introduction to Art Theory), VSA1001 (Contemporary Art Practice 1), VSA1002 (Introduction to Contemporary Art), VSA1003 (Soft Architecture), VSA1004 (Introduction to Studio Research), VSA1005 (Visual Arts Project 1), VSA2000 (Perspectives in Contemporary Art), VSA2001 (Artists, Works & Processes), VSA 2002 and 2003 (Contemporary Art Practice 2 and 3), VSA 2004 and 5 (Visual Arts Project 2 and 3), VSA2006 and 2007 (Gallery Studies 1 and 2), VSA3002 and 3003 (Gallery Studies 3 and 4), VSA3004 and 3005 (Contemporary Art Practice 4 and 5) and VSA3021 and 3022 (Contemporary Art Theory 1 and 2)	USQ

5. Creative Writing	CQU	LITCR1001 (Introduction to Creative Writing), 1002 (Expository Writing: Social Justice and Ethical Issue)	FedUni
		ENG00400 (Introduction to Written Texts), 00401, (Issues and Themes in Contemporary Writing, 00407 (Writing and Performance), 00408 (Writing Project), WRI10001 (Contemporary Reading and Writing Practice), WRI10002 (The Nature of the Narrative: Self, Time, Place and the Environment), 10003 (Short Story Writing), WRI200002 (Introduction to Editing & Publishing), WRI20003 (Writing Poetry) and WRI20004 (Writing Lives)	SCU
		ENCO102 (Storytelling and Genre Writing), ENCO310 (Children's Literature: Picture Books & Fantasy) and ENGL304 (Critical & Creative Writing through Literature)	UNE
		CWR1001 (Writing Good Prose), CWR1002 (Writing About People), CWR2001 (Fairytales and Other Forms), CWR2002 (Writing About Place)	USQ
6. Communications and Media	CQU	COM03420 (Gastronomy & Communication) and COM03422 (Food & Wine Writing)	SCU
		CMS1100 (Communicating in the Sciences), CMS2018 (Audience & Industry), CMS2022 (Communication & Power), and CMS3001 (Global Conflict Communication)	USQ
	FedUni	COM03420 (Gastronomy & Communication) and COM03422 (Food & Wine Writing)	SCU
		CMS1100 (Communicating in the Sciences), CMS2018 (Audience & Industry), and CMS3001 (Global Conflict Communication)	USQ
	SCU	CMS1100 (Communicating in the Sciences), CMS2018 (Audience & Industry), CMS2022 (Communication & Power), and CMS3001 (Global Conflict Communication)	USQ
	UNE	COM03420 (Gastronomy & Communication) and COM03422 (Food & Wine Writing)	SCU
		CMS1100 (Communicating in the Sciences), CMS2018 (Audience & Industry), CMS2022 (Communication & Power), and CMS3001 (Global Conflict Communication)	USQ
	USQ	COM03420 (Gastronomy & Communication) and COM03422 (Food & Wine Writing)	SCU

7. Film and Television		ATSGC2448/3448 (Screen Theories and Techniques), FLMOL1001 (Australian Cinema), FLMGL1102 (Hollywood Cinema)	FedUni
	CQU	COM10082 (Film Studies: Cinema, Culture, Context), 10112 (From Page to Production: Essential Screen Skills), 10113 (Visions of Light: Making Music Video), 10627 (Telling Tales: Introduction to Digital Storytelling), 01402 (Act One: Screenwriting), SOC10399 (Philosophy on Screen: Film and Television)	SCU
		COMM101 (Screen Media), COMM381 (The Art of Documentary), COMM387 (Screen Adaptations: Rewiring the Text), COMM388 (Visual Pleasures: Film, Gender & Genre), HIST332 (History as Film), and GRMN304 (Contemporary German Film)	UNE
		FTR1000 (Elements of Graphic Design), 1003 (Cinematic Language), 1004 (Editing), 1006 (Scriptwriting), 1007 (Production Management), 2002 (Broadcast Radio & Audio Production 1), 2004 (Advanced Editing), 2005 (3D Modelling), 2008 (Broadcast Radio & Audio Production 2) and 2011 (CG Animation)	USQ
		COMM388 (Visual Pleasures: Film, Gender & Genre), HIST332 (History as Film), and GRMN304 (Contemporary German Film)	UNE
	FedUni	COMM388 (Visual Pleasures: Film, Gender & Genre), HIST332 (History as Film), and GRMN304 (Contemporary German Film)	UNE
	SCU	COMM388 (Visual Pleasures: Film, Gender & Genre), HIST332 (History as Film), and GRMN304 (Contemporary German Film)	UNE
		FTR2002 (Broadcast Radio & Audio Production 1), 2004 (Advanced Editing), 2005 (3D Modelling), 2008 (Broadcast Radio & Audio Production 2) and 2011 (CG Animation)	USQ
	UNE	FTR2002 (Broadcast Radio & Audio Production 1), 2004 (Advanced Editing), 2005 (3D Modelling), 2008 (Broadcast Radio & Audio Production 2) and 2011 (CG Animation)	USQ
USQ	COMM388 (Visual Pleasures: Film, Gender & Genre), HIST332 (History as Film), and GRMN304 (Contemporary German Film)	UNE	
8. Other	CQU	CAR10001 (Creativity and Arts Industries) and CAR10503 (Arts Industry Studies)	SCU
	FedUni	CAR10001 (Creativity and Arts Industries) and CAR10503 (Arts Industry Studies)	SCU
	SCU	MUSC13410 (Music Business in the New Millenium)	CQU
	UNE	CAR10001 (Creativity and Arts Industries) and CAR10503 (Arts Industry Studies)	SCU
		MUSC13410 (Music Business in the New Millenium)	CQU
	USQ	CAR10001 (Creativity and Arts Industries) and CAR10503 (Arts Industry Studies)	SCU
MUSC13410 (Music Business in the New Millenium)		CQU	